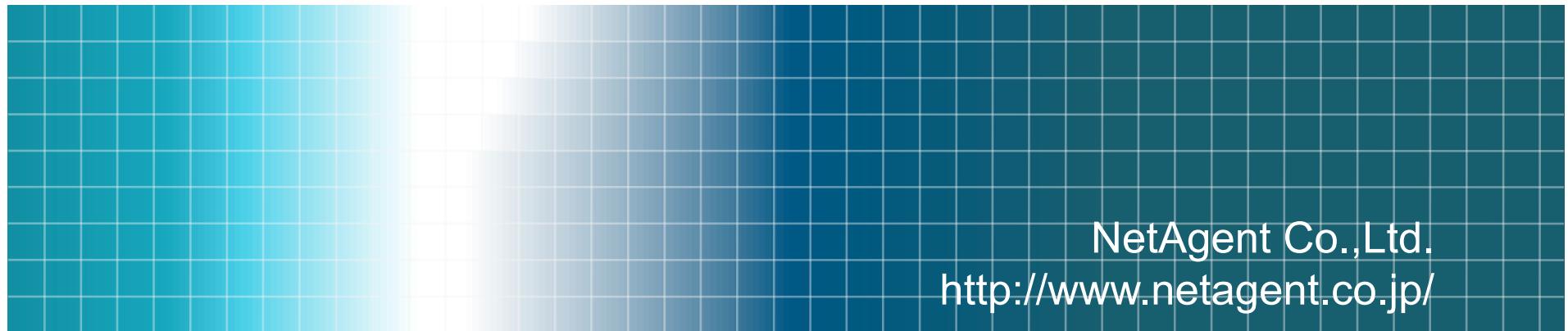


# **Attacking with Character Encoding for Profit and Fun**

～趣味と実益の文字コード攻撃～



**Black Hat Japan 2008**

**Yosuke HASEGAWA**  
**[hasegawa@utf-8.jp](mailto:hasegawa@utf-8.jp)**

# Who are you?

## **Yosuke HASEGAWA**

- ▶ NetAgent Co.,Ltd R&D dept.
- ▶ Microsoft MVP award for Windows Security
- ▶ Investigating about the security issues that a character code such as Unicode causes
- ▶ Discovered a lot of vulnerabilities including IE and Mozilla Firefox so far, such as CVE-2008-0416, CVE-2008-1468, CVE-2007-2225, CVE-2007-2227 and ...

**<http://utf-8.jp/>**

# Agenda

- ▶ Introduction
  - ▶ Comparison: match/unmatch
    - ▶ Redundant encoding
    - ▶ Many-to-one Conversion
    - ▶ Upper case and Lower case
    - ▶ Normalization
    - ▶ Embedded invalid characters
    - ▶ Embedded leading bytes
    - ▶ Mismatch in charset information
    - ▶ Interpreting 7-bit encoding
  - ▶ Deceptive indications
    - ▶ Characters with similar appearance
    - ▶ Invisible characters
    - ▶ Embedded control characters
  - ▶ Conclusion
- 
- ▶ はじめに
  - ▶ 比較の一致/不一致
    - ▶ 冗長なエンコーディング
    - ▶ 多対一の変換
    - ▶ 大文字と小文字
    - ▶ 正規化
    - ▶ 不正なバイト列の埋め込み
    - ▶ 先行バイトの埋め込み
    - ▶ エンコード情報の不一致
    - ▶ 7ビット文字コードの解釈
  - ▶ 表示上の欺瞞
    - ▶ 視覚的に似た文字
    - ▶ 見えない文字
    - ▶ 制御文字の埋め込み
  - ▶ まとめ

# Agenda

- ▶ Introduction
  - ▶ Comparison: match/unmatch
    - ▶ Redundant encoding
    - ▶ Many-to-one Conversion
    - ▶ Upper case and Lower case
    - ▶ Normalization
    - ▶ Embedded invalid characters
    - ▶ Embedded leading bytes
    - ▶ Mismatch in charset information
    - ▶ Interpreting 7-bit encoding
  - ▶ Deceptive indications
    - ▶ Characters with similar appearance
    - ▶ Invisible characters
    - ▶ Embedded control characters
  - ▶ Conclusion
- ▶ はじめに
  - ▶ 比較の一致/不一致
    - ▶ 冗長なエンコーディング
    - ▶ 多対一の変換
    - ▶ 大文字と小文字
    - ▶ 正規化
    - ▶ 不正なバイト列の埋め込み
    - ▶ 先行バイトの埋め込み
    - ▶ エンコード情報の不一致
    - ▶ 7ビット文字コードの解釈
  - ▶ 表示上の欺瞞
    - ▶ 視覚的に似た文字
    - ▶ 見えない文字
    - ▶ 制御文字の埋め込み
  - ▶ まとめ

# Introduction

はじめに

# **What is the relation between charsets and security?**

文字コードとセキュリティ、  
何が関係あるの？

# What's the relation between charsets and security ?

- ▶ **Web browser is Text Parser**
- ▶ **Handles text data such as HTML/ XML...**
  
- ▶ Webブラウザはテキストパーサ
- ▶ HTMLやXMLなどのテキストデータを処理…

# What's the relation between charsets and security ?

- ▶ **Upgrading from legacy encoding to Unicode.**
- ▶ **EUC-JP / Shift\_JIS are often mixed in Unicode**
  
- ▶ レガシーな文字コードからUnicodeへの移行
- ▶ EUC-JPやShift\_JISと、Unicodeの混在

# What's the relation between charsets and security ?

- ▶ **Visual effect**
  - ▶ **Similar letters could be effective tools for attackers**
- ▶ 視覚的な効果
  - ▶ 視覚的に似た文字など、攻撃者の強力な道具

# Agenda

- ▶ Introduction
- ▶ Comparison: match/unmatch
  - ▶ Redundant encoding
  - ▶ Many-to-one Conversion
  - ▶ Upper case and Lower case
  - ▶ Normalization
  - ▶ Embedded invalid characters
  - ▶ Embedded leading bytes
  - ▶ Mismatch in charset information
  - ▶ Interpreting 7-bit encoding
- ▶ Deceptive indications
  - ▶ Characters with similar appearance
  - ▶ Invisible characters
  - ▶ Embedded control characters
- ▶ Conclusion

- ▶ はじめに
- ▶ 比較の一致/不一致
  - ▶ 冗長なエンコーディング
  - ▶ 多対一の変換
  - ▶ 大文字と小文字
  - ▶ 正規化
  - ▶ 不正なバイト列の埋め込み
  - ▶ 先行バイトの埋め込み
  - ▶ エンコード情報の不一致
  - ▶ 7ビット文字コードの解釈
- ▶ 表示上の欺瞞
  - ▶ 視覚的に似た文字
  - ▶ 見えない文字
  - ▶ 制御文字の埋め込み
- ▶ まとめ

# Comparison: match/ unmatch

比較の一致/不一致

# Comparison: match/unmatch

- ▶ **String comparison and detection**
  - ▶ **Basic processing for security**
  - ▶ **"confirm SAFE string to pass" or "detect DANGEROUS string"**
- ▶ 文字列の比較検出
  - ▶ セキュリティのための基本処理
  - ▶ 「安全な文字列の確認」や「危険な文字列の検出」

# Agenda

- ▶ Introduction
  - ▶ Comparison: match/unmatch
    - ▶ Redundant encoding
    - ▶ Many-to-one Conversion
    - ▶ Upper case and Lower case
    - ▶ Normalization
    - ▶ Embedded invalid characters
    - ▶ Embedded leading bytes
    - ▶ Mismatch in charset information
    - ▶ Interpreting 7-bit encoding
  - ▶ Deceptive indications
    - ▶ Characters with similar appearance
    - ▶ Invisible characters
    - ▶ Embedded control characters
  - ▶ Conclusion
- 
- ▶ はじめに
  - ▶ 比較の一致/不一致
    - ▶ 冗長なエンコーディング
    - ▶ 多対一の変換
    - ▶ 大文字と小文字
    - ▶ 正規化
    - ▶ 不正なバイト列の埋め込み
    - ▶ 先行バイトの埋め込み
    - ▶ エンコード情報の不一致
    - ▶ 7ビット文字コードの解釈
  - ▶ 表示上の欺瞞
    - ▶ 視覚的に似た文字
    - ▶ 見えない文字
    - ▶ 制御文字の埋め込み
  - ▶ まとめ

# Redundant encoding



**Valid**

0x2F

**Invalid**

0xC0 0xAF

0xE0 0x80 0xAF

0xF0 0x80 0x80 0xAF

- ▶ Overlong forms of UTF-8
  - ▶ One of the traditional attack techniques
  - ▶ UTF-8の非最小形式
    - ▶ 伝統的な攻撃手法のひとつ

# Redundant encoding

- ▶ **MS00-057 is famous.**
  - ▶ **Currently, attacks like this have already become fossils..**
- ▶ IISのMS00-057が有名
  - ▶ もはや化石のような攻撃手法



# **"fossils", Really?**

ほんとに化石?

# Redundant encoding

- ▶ **CVE-2008-2938**  
**Apache Tomcat UTF-8 Directory Traversal Vulnerability**
- ▶ **Published: Aug 12 2008**
- ▶ **Still existing issue, not past, "Living Fossil".**
- ▶ いまでも存在する「生きた化石」

# Redundant encoding

- ▶ **Countermeasure:**
  - ▶ **Don't implement functions handling UTF-8 yourself.**
  - ▶ **Convert all strings into UTF-16 beforehand**
  
- ▶ 自前でUTF-8を扱わない
- ▶ 処理前にUTF-16などに変換する

# Agenda

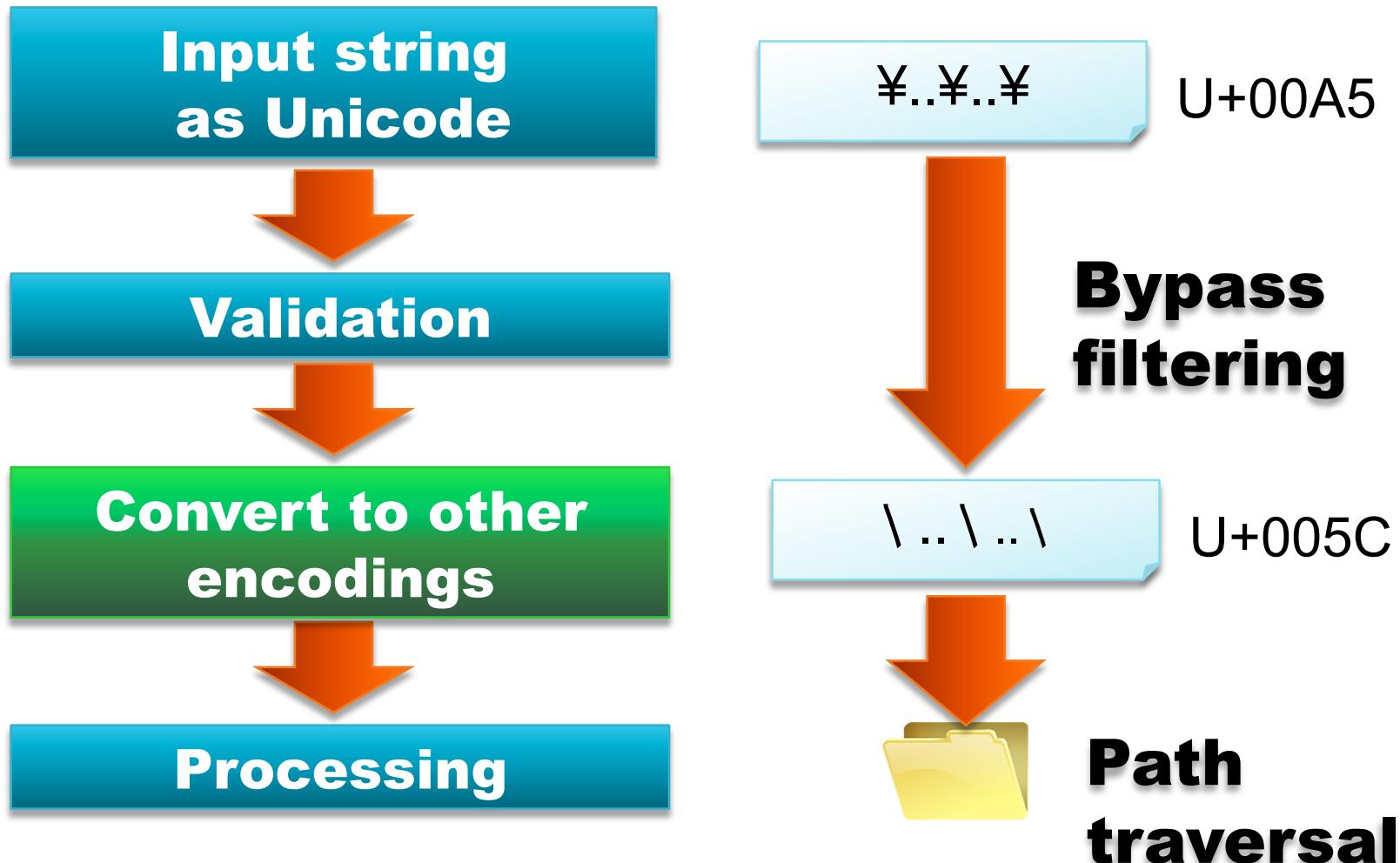
- ▶ Introduction
  - ▶ Comparison: match/unmatch
    - ▶ Redundant encoding
    - ▶ Many-to-one Conversion
    - ▶ Upper case and Lower case
    - ▶ Normalization
    - ▶ Embedded invalid characters
    - ▶ Embedded leading bytes
    - ▶ Mismatch in charset information
    - ▶ Interpreting 7-bit encoding
  - ▶ Deceptive indications
    - ▶ Characters with similar appearance
    - ▶ Invisible characters
    - ▶ Embedded control characters
  - ▶ Conclusion
- 
- ▶ はじめに
  - ▶ 比較の一致/不一致
    - ▶ 冗長なエンコーディング
    - ▶ 多対一の変換
    - ▶ 大文字と小文字
    - ▶ 正規化
    - ▶ 不正なバイト列の埋め込み
    - ▶ 先行バイトの埋め込み
    - ▶ エンコード情報の不一致
    - ▶ 7ビット文字コードの解釈
  - ▶ 表示上の欺瞞
    - ▶ 視覚的に似た文字
    - ▶ 見えない文字
    - ▶ 制御文字の埋め込み
  - ▶ まとめ

# Many-to-one Conversion

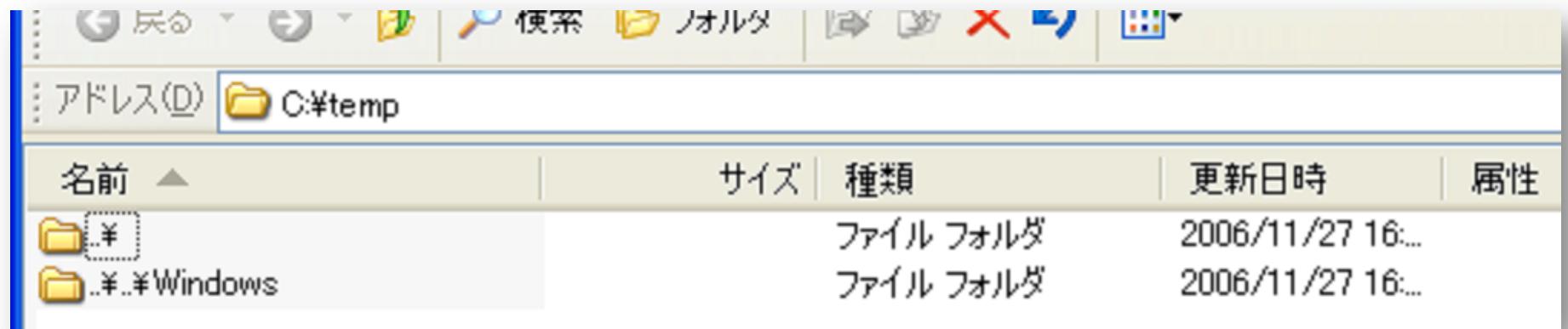


- ▶ **Conversions from Unicode to others has several "many-to-one" pairs.**
- ▶ Unicodeから他の文字コードへの変換は多対一で行われる

# Many-to-one Conversion



# Many-to-one Conversion



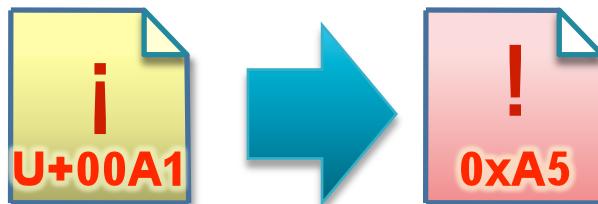
- ▶ "..\" and "..\..\Windows" is existing in "C:\temp" folder.
- ▶ Path traversal occurs when handling filenames as ANSI.
- ▶ ファイル名をANSIで扱うとパストラバーサル

# Many-to-one Conversion

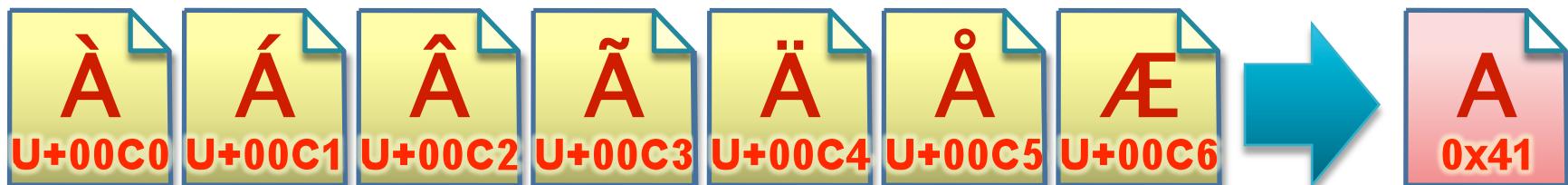
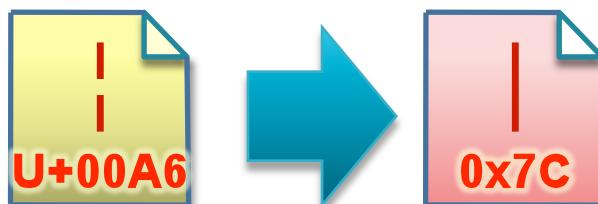
**DEMO**

# Many-to-one Conversion

- ▶ A lot of letters converted from Unicode are "many-to-one".



▶ 多数の文字が多対一で変換



# Many-to-one Conversion

- ▶ **Contermeasure:**
  - ▶ **Handle strings as Unicode, without conversion.**
  - ▶ **Don't convert after validation, even if conversion is necessary.**
  
- ▶ Unicodeのまま文字列を扱い、変換しない
- ▶ (変換するとしても)検査後には変換しない

# Agenda

- ▶ Introduction
  - ▶ Comparison: match/unmatch
    - ▶ Redundant encoding
    - ▶ Many-to-one Conversion
    - ▶ Upper case and Lower case
    - ▶ Normalization
    - ▶ Embedded invalid characters
    - ▶ Embedded leading bytes
    - ▶ Mismatch in charset information
    - ▶ Interpreting 7-bit encoding
  - ▶ Deceptive indications
    - ▶ Characters with similar appearance
    - ▶ Invisible characters
    - ▶ Embedded control characters
  - ▶ Conclusion
- 
- ▶ はじめに
  - ▶ 比較の一致/不一致
    - ▶ 冗長なエンコーディング
    - ▶ 多対一の変換
    - ▶ 大文字と小文字
    - ▶ 正規化
    - ▶ 不正なバイト列の埋め込み
    - ▶ 先行バイトの埋め込み
    - ▶ エンコード情報の不一致
    - ▶ 7ビット文字コードの解釈
  - ▶ 表示上の欺瞞
    - ▶ 視覚的に似た文字
    - ▶ 見えない文字
    - ▶ 制御文字の埋め込み
  - ▶ まとめ

# Upper case and Lower case

- ▶ **Definition of the identification for Upper-Case and Lower-Case is different by a language culture.**
- ▶ 大文字、小文字同一視の定義は、言語文化によって異なる

# Upper case and Lower case

## Comparison of Upper-Case and Lower-Case

Word 単語	Equivalent 一致	Nonequivalent 不一致
Gif / GIF	 U.S. アメリカ	 Turkey トルコ
Maße/MASSE	 Germany ドイツ	 U.S. アメリカ
Maße / Masse	 Switzerland スイス	 Germany ドイツ  U.S. アメリカ

「Windowsプログラミングの極意」,株式会社アスキー,ISBN978-4-7561-5000-4,P.340より

# Upper case and Lower case

- ▶ **Countermeasure:**
  - ▶ **Don't adopt difference between lower case and upper case as boundary of security.**
  - ▶ **Never rely on case-conversion rules you expect.**
- ▶ 大文字、小文字の差でセキュリティ上の分界点をつくらない

# Agenda

- ▶ Introduction
  - ▶ Comparison: match/unmatch
    - ▶ Redundant encoding
    - ▶ Many-to-one Conversion
    - ▶ Upper case and Lower case
    - ▶ Normalization
    - ▶ Embedded invalid characters
    - ▶ Embedded leading bytes
    - ▶ Mismatch in charset information
    - ▶ Interpreting 7-bit encoding
  - ▶ Deceptive indications
    - ▶ Characters with similar appearance
    - ▶ Invisible characters
    - ▶ Embedded control characters
  - ▶ Conclusion
- 
- ▶ はじめに
  - ▶ 比較の一致/不一致
    - ▶ 冗長なエンコーディング
    - ▶ 多対一の変換
    - ▶ 大文字と小文字
    - ▶ 正規化
    - ▶ 不正なバイト列の埋め込み
    - ▶ 先行バイトの埋め込み
    - ▶ エンコード情報の不一致
    - ▶ 7ビット文字コードの解釈
  - ▶ 表示上の欺瞞
    - ▶ 視覚的に似た文字
    - ▶ 見えない文字
    - ▶ 制御文字の埋め込み
  - ▶ まとめ

# Normalization

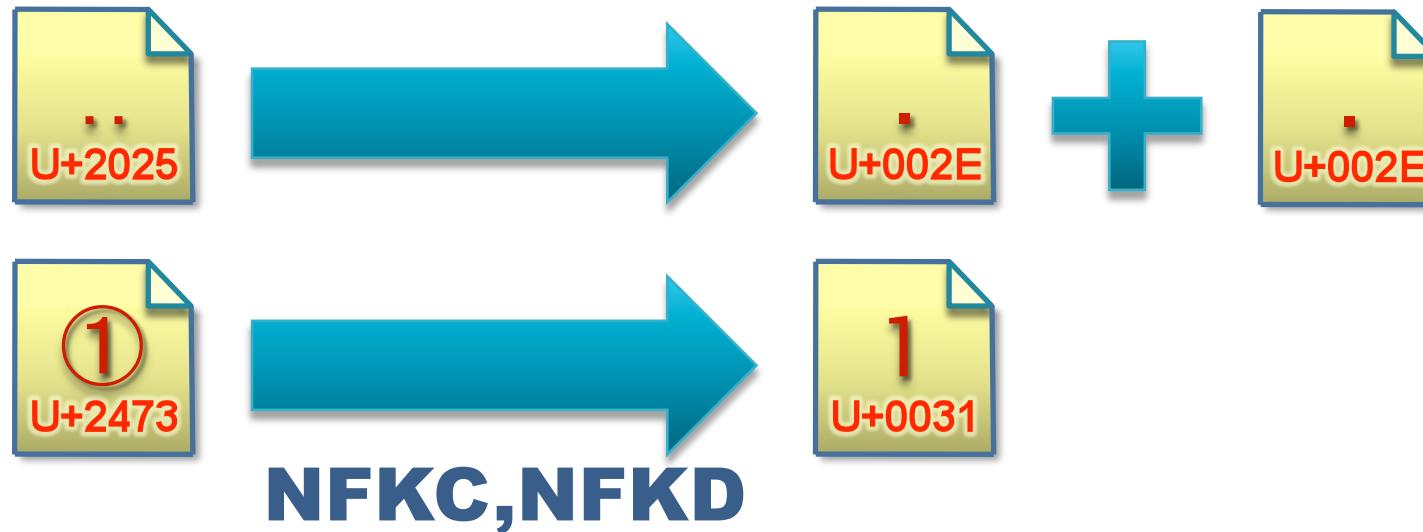


- ▶ **Unicode supports the Composition and Decomposition of letters.**
  - ▶ **No differences in appearance, but byte sequences are different**
- ▶ Unicodeは文字の分解・合成をサポート
  - ▶ 見た目は同じでもバイト列が異なる表現

# Normalization

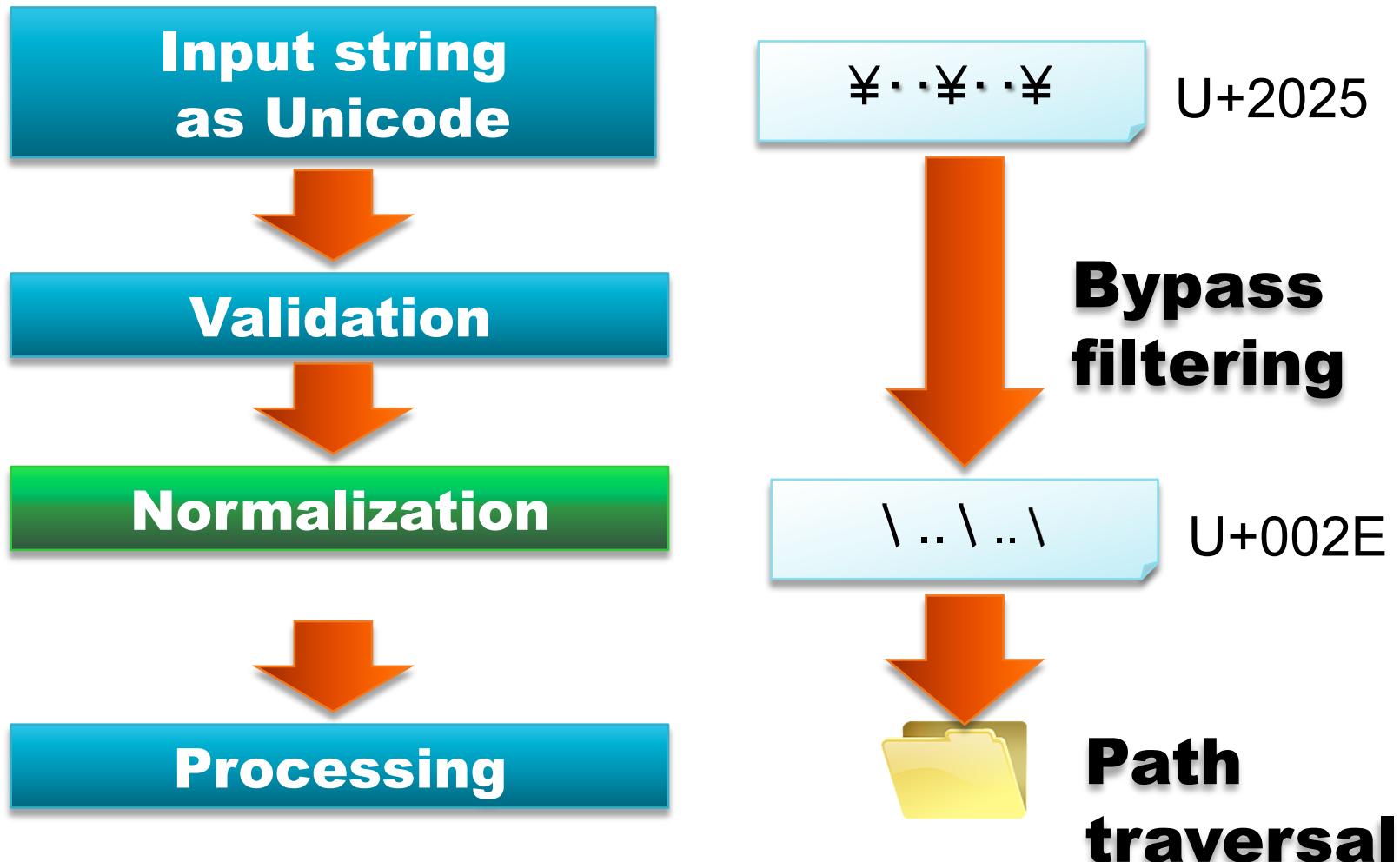
- ▶ **Unicode defines four specific forms of normalization.**
    - ▶ **NFC**    Normalization Form Canonical Composition
    - ▶ **NFD**    Normalization Form Canonical Decomposition
    - ▶ **NFKC**    Normalization Form Compatibility Composition
    - ▶ **NFKD**    Normalization Form Compatibility Decomposition
  - ▶ **Cannot restore original byte sequence after Normalization.**
- 
- ▶ Unicodeでは4種類の正規化方法を規定
  - ▶ 正規化した結果から元のバイト列の復元はできない

# Normalization



- ▶ **Normalization process changes the byte sequence into another of different meaning**
- ▶ 正規化により意味の異なるバイト列に変化

# Normalization



# Normalization

- ▶ **Countermeasure:**
  - ▶ **Never normalize strings after validation.**
  - ▶ 文字列の検査後に正規化を行わない

# Agenda

- ▶ Introduction
  - ▶ Comparison: match/unmatch
    - ▶ Redundant encoding
    - ▶ Many-to-one Conversion
    - ▶ Upper case and Lower case
    - ▶ Normalization
    - ▶ Embedded invalid characters
    - ▶ Embedded leading bytes
    - ▶ Mismatch in charset information
    - ▶ Interpreting 7-bit encoding
  - ▶ Deceptive indications
    - ▶ Characters with similar appearance
    - ▶ Invisible characters
    - ▶ Embedded control characters
  - ▶ Conclusion
- 
- ▶ はじめに
  - ▶ 比較の一致/不一致
    - ▶ 冗長なエンコーディング
    - ▶ 多対一の変換
    - ▶ 大文字と小文字
    - ▶ 正規化
    - ▶ 不正なバイト列の埋め込み
    - ▶ 先行バイトの埋め込み
    - ▶ エンコード情報の不一致
    - ▶ 7ビット文字コードの解釈
  - ▶ 表示上の欺瞞
    - ▶ 視覚的に似た文字
    - ▶ 見えない文字
    - ▶ 制御文字の埋め込み
  - ▶ まとめ

# Embedded invalid characters

- ▶ **Depending on the implementation, illegal byte sequence is often ignored or converted to unexpected characters.**
- ▶ 処理系によっては不正なバイト列が無視されたり、想定外の文字に変換されることがある

# Embedded invalid characters

- ▶ **Firefox prior to 2.0.0.12 had ignored 0x80 under Shift\_JIS encoding.**
- ▶ Firefox 2.0.0.12以前のバージョンは Shift\_JISのときに0x80を無視する

```
<s[0x80]c[0x80]r[0x80]ipt>
    alert(1)
</s[0x80]c[0x80]r[0x80]ipt>
```

# Embedded invalid characters

- ▶ IE ignores 0x00.
- ▶ IEは0x00を無視する

```
<s[0x00]c[0x00]r[0x00]ipt>
    alert(1)
</s[0x00]c[0x00]r[0x00]ipt>
```

# Embedded invalid characters

- ▶ IE considers 0x0B and 0x0C as delimiter.
- ▶ IEは0x0Bと0x0Cを区切り文字とみなす

```
<script[0x0B]> alert(1) </script>
```

```
<input type=text  
value=a[0x0C]onmouseover=alert(1)>
```

# Embedded invalid characters

- ▶ **Countermeasure:**
  - ▶ **Generate only safe string with white listing.**
  - ▶ ホワイトリストを用いて安全な文字列のみ生成する。

# Agenda

- ▶ Introduction
  - ▶ Comparison: match/unmatch
    - ▶ Redundant encoding
    - ▶ Many-to-one Conversion
    - ▶ Upper case and Lower case
    - ▶ Normalization
    - ▶ Embedded invalid characters
    - ▶ Embedded leading bytes
    - ▶ Mismatch in charset information
    - ▶ Interpreting 7-bit encoding
  - ▶ Deceptive indications
    - ▶ Characters with similar appearance
    - ▶ Invisible characters
    - ▶ Embedded control characters
  - ▶ Conclusion
- 
- ▶ はじめに
  - ▶ 比較の一致/不一致
    - ▶ 冗長なエンコーディング
    - ▶ 多対一の変換
    - ▶ 大文字と小文字
    - ▶ 正規化
    - ▶ 不正なバイト列の埋め込み
    - ▶ 先行バイトの埋め込み
    - ▶ エンコード情報の不一致
    - ▶ 7ビット文字コードの解釈
  - ▶ 表示上の欺瞞
    - ▶ 視覚的に似た文字
    - ▶ 見えない文字
    - ▶ 制御文字の埋め込み
  - ▶ まとめ

# Embedded leading bytes

- ▶ **Inject leading byte of Multi Byte Character Set(MBCS) to bypass filters**
- ▶ マルチバイト文字の先行バイトを注入することでフィルタ回避

# Embedded leading bytes

```
name:  
  <input type=text value="[0x82]">  
e-mail:  
  <input type=text value=" onmouseover=...//>
```

- ▶ **Invalidate quotation with 0x82, leading byte of Shift\_JIS.**
- ▶ Shift\_JISの先行バイトである0x82でダブルクオートを無効にする

# Embedded leading bytes

UTF-8

http://example.com/?%3cscript%20%E2%3Ealert(1);...

http://example.com/?%E2%22onmouseover=alert(1)

Shift\_JIS

http://example.com/?%3cscript%20%81%3E%3ealert(1);...

EUC-JP

http://example.com/?%3cscript%20%E0%3Ealert(1);...

http://example.com/?%E0%22onmouseover=alert(1)

- ▶ **Bypass XSS Filter of IE8 using leadbyte of MBCS.**
- ▶ IE8のXSS Filterも回避

# Embedded invalid characters

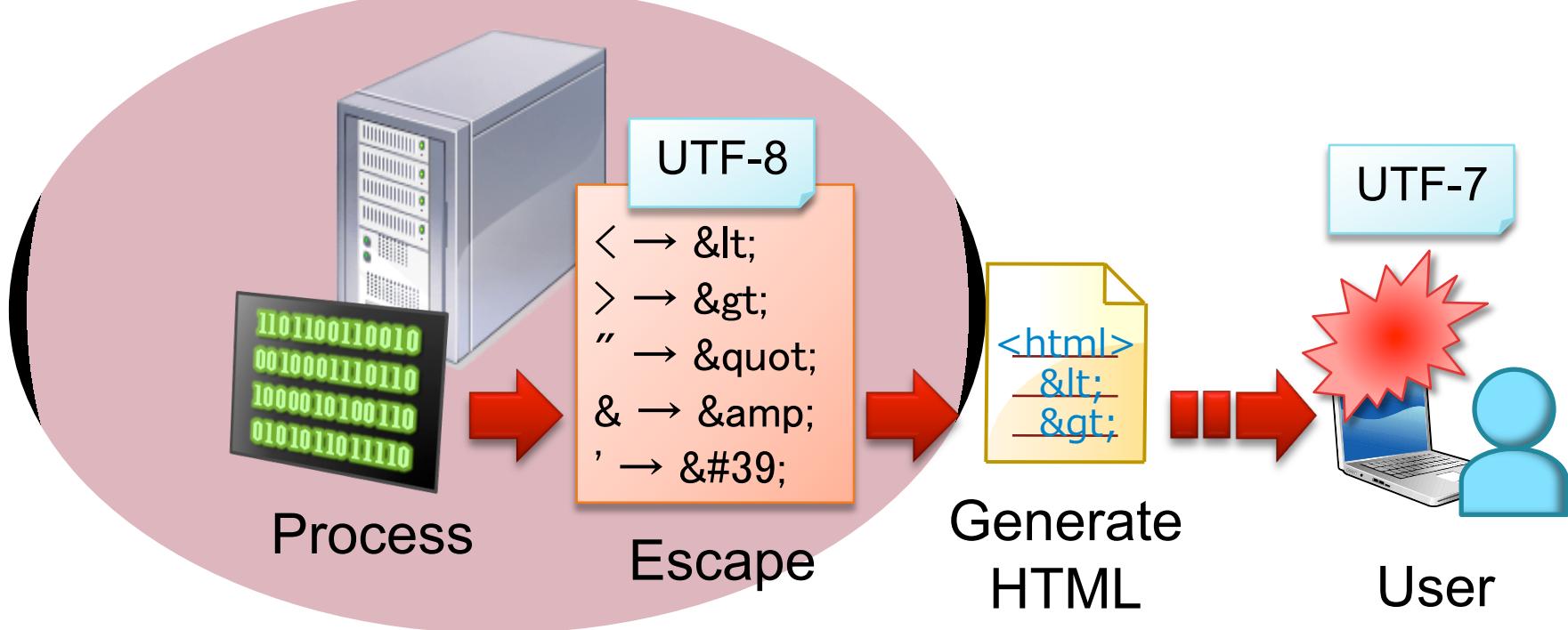
- ▶ **Countermeasure:**
  - ▶ **Validate by a letter unit.**
  - ▶ **Convert another encoding...**
  
- ▶ 文字単位で検証
- ▶ 他の文字コードに変換...

# Agenda

- ▶ Introduction
  - ▶ Comparison: match/unmatch
    - ▶ Redundant encoding
    - ▶ Many-to-one Conversion
    - ▶ Upper case and Lower case
    - ▶ Normalization
    - ▶ Embedded invalid characters
    - ▶ Embedded leading bytes
    - ▶ Mismatch in charset information
    - ▶ Interpreting 7-bit encoding
  - ▶ Deceptive indications
    - ▶ Characters with similar appearance
    - ▶ Invisible characters
    - ▶ Embedded control characters
  - ▶ Conclusion
- 
- ▶ はじめに
  - ▶ 比較の一致/不一致
    - ▶ 冗長なエンコーディング
    - ▶ 多対一の変換
    - ▶ 大文字と小文字
    - ▶ 正規化
    - ▶ 不正なバイト列の埋め込み
    - ▶ 先行バイトの埋め込み
    - ▶ エンコード情報の不一致
    - ▶ 7ビット文字コードの解釈
  - ▶ 表示上の欺瞞
    - ▶ 視覚的に似た文字
    - ▶ 見えない文字
    - ▶ 制御文字の埋め込み
  - ▶ まとめ

# Mismatch in charset information

- ▶ Different understanding about the charset between server and client



- ▶ サーバとクライアント間でcharsetの解釈が異なる

# Mismatch in charset information

- ▶ **Typical issue is XSS with UTF-7**
  - ▶ **When charset is ambiguous, IE assumes it as UTF-7 and causes XSS.**
- ▶ 典型的にはUTF-7によるXSSが該当
  - ▶ charsetが不明瞭なとき、IEはUTF-7だと解釈して XSSが発生

# Mismatch in charset information

- ▶ **No charset is specified neither HTTP response header nor <meta>**
- ▶ charsetが指定されていない

```
HTTP/1.1 200 OK
```

```
Content-Type: text/html
```

```
...
```

```
<html><head>
```

```
<meta http-equiv="content-type"  
      content="text/html">
```

```
</head><body>
```

```
+ADw-script+AD4- alert(1) +ADw-/script+AD4-...
```

# Mismatch in charset information

- ▶ **Unrecognizable charset name for IE**
- ▶ IEが解釈できないcharset名

```
<meta http-equiv='content-type'  
      content='text/html; charset=CP932'>  
+ADw-script+AD4-  
    alert(document.cookie);  
+ADw-/script+AD4-
```

- ▶ **Typically wrong charset names are:  
CP932 / MS932 / sjis / jis / utf8 ...**

# Mismatch in charset information

- ▶ **Inject fake <meta> before original it.**
- ▶ 本来の<meta>より前に偽の<meta>を注入

```
<title>+ADw-/title+AD4-
+ADw-meta http-equiv+AD0-' content-type'
content+AD0-' text/html+ADs-charset+AD0-utf-7' +AD4-
</title>
<meta http-equiv=' content-type'
content=' text/html ;charset=euc-jp' >
```

# Mismatch in charset information

- ▶ **UTF-7 issues affect not only IE, but also other browsers.**
- ▶ **UTF-7の問題はIEだけでなく他のブラウザにも影響**

# Mismatch in charset information

- ▶ **Yet Another JSON Hijacking with UTF-7**
  - ▶ **If no charset is specified in HTTP response header**
  - ▶ **If attacker can control a part of JSON string**
- ▶ **Attacker can handle inside data of the JSON**
- ▶ **UTF-7を使ったJSON Hijacking**
  - ▶ **HTTPレスポンスヘッダにcharsetがない**
  - ▶ **攻撃者がJSONの一部をコントロール可能**
  - ▶ **JSON内のデータを操作可能**

# Mismatch in charset information

## ▶ JSON Hijacking with UTF-7

JSON for target: <http://example.com/target.json>

```
[  
  {  
    "name" : "abc+MPv/fwAiAHOAXQA7-var t+ADOAWwB7ACIAIg-:+ACI-",  
    "mail" : "hasegawa@utf-8.jp"      Injected by the attacker  
  },  
  {  
    "name" : "Kanatoko",  
    "mail" : "anvil@example.com"  
  }  
]
```

No charset in HTTP response header

**This means...**

# Mismatch in charset information

## ▶ JSON Hijacking with UTF-7

JSON for target: <http://example.com/target.json>

```
[  
  {  
    "name" : "abc"} ] ; var t=[ {"": "",  
    "mail" : "hasegawa@utf-8. jp"  
  },  
  {  
    "name" : "Kanatoko",  
    "mail" : "anvil@example. com"  
  }  
]
```

No charset in HTTP response header

# Mismatch in charset information

## ▶ JSON Hijacking with UTF-7

Trap page:

```
<script src="http://example.com/target.json"
       charset="utf-7"></script>
<script>
    alert( t[ 1 ].name + t[ 1 ].mail );
</script>
```

```
[
  {
    "name" : "abc" } ] ; var t = [ { "": "", "mail" : "hasegawa@utf-8.jp" },
  {
    "name" : "Kanatoko",
    "mail" : "anvil@example.com"
  }
]
```

Specify charset as UTF-7 from outside of JSON.  
No need to use \_\_defineSetter\_\_  
外からJSONがUTF-7であると指定。  
setterが使えない場面でも有効。

# Mismatch in charset information

**DEMO**

# Mismatch in charset information

- ▶ **Countermeasure for XSS:**
  - ▶ **Specify charset clearly at HTTP response header.**
  - ▶ **Specify recognizable charset name by browser.**
  - ▶ **Don't place the text attacker can control before "<meta>" .**
  - ▶ **charset**をHTTPレスポンスヘッダで明記する
  - ▶ ブラウザが理解できる**charset**名とする
  - ▶ **<meta>**より前に攻撃者がコントロールできる文字列を置かない

# Mismatch in charset information

- ▶ **Countermeasure for JSON:**
  - ▶ **Place "while (1);" before JSON text.**
  - ▶ **Accept only "POST", Reject access by "GET".**
  
- ▶ **while( 1 );** を**JSON**の前に配置
- ▶ **POST**のみ受け入れる

# Agenda

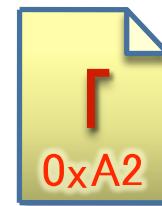
- ▶ Introduction
  - ▶ Comparison: match/unmatch
    - ▶ Redundant encoding
    - ▶ Many-to-one Conversion
    - ▶ Upper case and Lower case
    - ▶ Normalization
    - ▶ Embedded invalid characters
    - ▶ Embedded leading bytes
    - ▶ Mismatch in charset information
    - ▶ Interpreting 7-bit encoding
  - ▶ Deceptive indications
    - ▶ Characters with similar appearance
    - ▶ Invisible characters
    - ▶ Embedded control characters
  - ▶ Conclusion
- 
- ▶ はじめに
  - ▶ 比較の一致/不一致
    - ▶ 冗長なエンコーディング
    - ▶ 多対一の変換
    - ▶ 大文字と小文字
    - ▶ 正規化
    - ▶ 不正なバイト列の埋め込み
    - ▶ 先行バイトの埋め込み
    - ▶ エンコード情報の不一致
    - ▶ 7ビット文字コードの解釈
  - ▶ 表示上の欺瞞
    - ▶ 視覚的に似た文字
    - ▶ 見えない文字
    - ▶ 制御文字の埋め込み
  - ▶ まとめ

# Interpreting 7-bit encoding

- ▶ IE ignores the most significant bit of US-ASCII.
- ▶ IEはUS-ASCIIの最上位ビットを無視する



0010	0010
2	2



1010	0010
A	2



0011	1100
3	C



1011	1100
B	C



0011	1110
3	E



1011	1110
B	E

# Interpreting 7-bit encoding

The image shows a debugger interface with a memory dump and a browser window.

**Memory Dump:**

ADDRESS	00 01 02 03 04 05 06 07 08 09 0A 0B 0C 0D 0E 0F	0123456789ABCDEF
00000000	3C 68 74 6D 6C 3E 0D 0A 20 20 3C 68 65 61 64 3E	<html>.. <head>
00000010	0D 0A 20 20 20 20 3C 6D 65 74 61 20 68 74 74 70	.. <meta http-
00000020	2D 65 71 75 69 76 3D 22 63 6F 6E 74 65 6E 74 2D	-equiv="content-
00000030	74 79 70 65 22 20 63 6F 6E 74 65 6E 74 3D 22 74	type" content="t
00000040	65 78 74 2F 68 74 6D 6C 3B 20 63 68 61 72 73 65	ext/html; charse
00000050	74 3D 55 53 2D 41 53 43 49 49 22 3E 0D 0A 20 20	t=US-ASCII">..
00000060	3C 2F 68 65 61 64 3E 0D 0A 20 20 3C 62 6F 64 79	</head>.. <body>
00000070	3E 0D 0A 20 20 20 20 BC 73 63 72 69 70 74 BE	>.. <script>
00000080	61 6C 65 72 74 28 31 29 3B BC 2F 73 63 72 69 70	alert(1);</scrip
00000090	74 BE 0D 0A 20 20 3C 2F 62 6F 64 79 3E 0D 0A 3C	t.. </body>..<
000000A0	2F 68	

**Browser Screenshot:**

Windows Internet Explorer window showing an alert dialog box with the number '1'.

Address bar: http://example.com/

Alert dialog box content: ! 1

# Interpreting 7-bit encoding

- ▶ **Countermeasure:**
  - ▶ **Specify charset clearly on HTTP response header.**
  - ▶ **Don't use US-ASCII.  
Use ISO-8859-1 and so on.**
- ▶ **HTTPレスポンスヘッダでcharsetを明記する**
- ▶ **US-ASCIIを避け、ISO-8859-1などを使う**

# Agenda

- ▶ Introduction
- ▶ Comparison: match/unmatch
  - ▶ Redundant encoding
  - ▶ Many-to-one Conversion
  - ▶ Upper case and Lower case
  - ▶ Normalization
  - ▶ Embedded invalid characters
  - ▶ Embedded leading bytes
  - ▶ Mismatch in charset information
  - ▶ Interpreting 7-bit encoding
- ▶ Deceptive indications
  - ▶ Characters with similar appearance
  - ▶ Invisible characters
  - ▶ Embedded control characters
- ▶ Conclusion
- ▶ はじめに
- ▶ 比較の一致/不一致
  - ▶ 冗長なエンコーディング
  - ▶ 多対一の変換
  - ▶ 大文字と小文字
  - ▶ 正規化
  - ▶ 不正なバイト列の埋め込み
  - ▶ 先行バイトの埋め込み
  - ▶ エンコード情報の不一致
  - ▶ 7ビット文字コードの解釈
- ▶ 表示上の欺瞞
  - ▶ 視覚的に似た文字
  - ▶ 見えない文字
  - ▶ 制御文字の埋め込み
- ▶ まとめ

# Deceptive indications

表示上の欺瞞

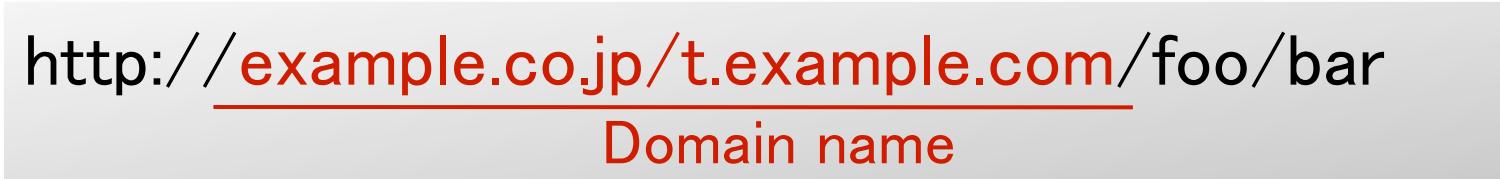
# Deceptive indications

- ▶ **Visual effect for human being**
  - ▶ **Provoke a mistake**
  - ▶ **Effective and useful tool for attackers**
- ▶ 人間に対する視覚的な効果
  - ▶ ミスを誘う
  - ▶ 攻撃者の強力で便利な道具

# Agenda

- ▶ Introduction
- ▶ Comparison: match/unmatch
  - ▶ Redundant encoding
  - ▶ Many-to-one Conversion
  - ▶ Upper case and Lower case
  - ▶ Normalization
  - ▶ Embedded invalid characters
  - ▶ Embedded leading bytes
  - ▶ Mismatch in charset information
  - ▶ Interpreting 7-bit encoding
- ▶ Deceptive indications
  - ▶ Characters with similar appearance
  - ▶ Invisible characters
  - ▶ Embedded control characters
- ▶ Conclusion
- ▶ はじめに
- ▶ 比較の一致/不一致
  - ▶ 冗長なエンコーディング
  - ▶ 多対一の変換
  - ▶ 大文字と小文字
  - ▶ 正規化
  - ▶ 不正なバイト列の埋め込み
  - ▶ 先行バイトの埋め込み
  - ▶ エンコード情報の不一致
  - ▶ 7ビット文字コードの解釈
- ▶ 表示上の欺瞞
  - ▶ 視覚的に似た文字
  - ▶ 見えない文字
  - ▶ 制御文字の埋め込み
- ▶ まとめ

# Characters with similar appearance

- ▶ Such as "1" (Digit One) and "l" (Small letter L)....
  - ▶ <http://bank1.example.com/>
  - ▶ <http://bankl.example.com/>
- ▶ More and more on Unicode...
  - ▶ Solidus "/" and "/"(U+2215;Division Slash)  


http://example.co.jp/t.example.com/foo/bar  
Domain name
- ▶ 数字の1(イチ)と小文字の1(エル)など
- ▶ Unicodeだともっとたくさん

# Agenda

- ▶ Introduction
- ▶ Comparison: match/unmatch
  - ▶ Redundant encoding
  - ▶ Many-to-one Conversion
  - ▶ Upper case and Lower case
  - ▶ Normalization
  - ▶ Embedded invalid characters
  - ▶ Embedded leading bytes
  - ▶ Mismatch in charset information
  - ▶ Interpreting 7-bit encoding
- ▶ Deceptive indications
  - ▶ Characters with similar appearance
  - ▶ Invisible characters
  - ▶ Embedded control characters
- ▶ Conclusion
- ▶ はじめに
- ▶ 比較の一致/不一致
  - ▶ 冗長なエンコーディング
  - ▶ 多対一の変換
  - ▶ 大文字と小文字
  - ▶ 正規化
  - ▶ 不正なバイト列の埋め込み
  - ▶ 先行バイトの埋め込み
  - ▶ エンコード情報の不一致
  - ▶ 7ビット文字コードの解釈
- ▶ 表示上の欺瞞
  - ▶ 視覚的に似た文字
  - ▶ 見えない文字
  - ▶ 制御文字の埋め込み
- ▶ まとめ

# Invisible characters

- ▶ **Invisible byte sequence**
- ▶ **Unicode**

U+200B	ZERO WIDTH SPACE
U+200C	ZERO WIDTH NON-JOINER
U+200D	ZERO WIDTH JOINER
U+202A	LEFT-TO-RIGHT EMBEDDING
U+FEFF	BYTE ORDER MARK (ZWNBSP)

- ▶ **ISO-2022-JP**
- ▶ **Escape sequences**

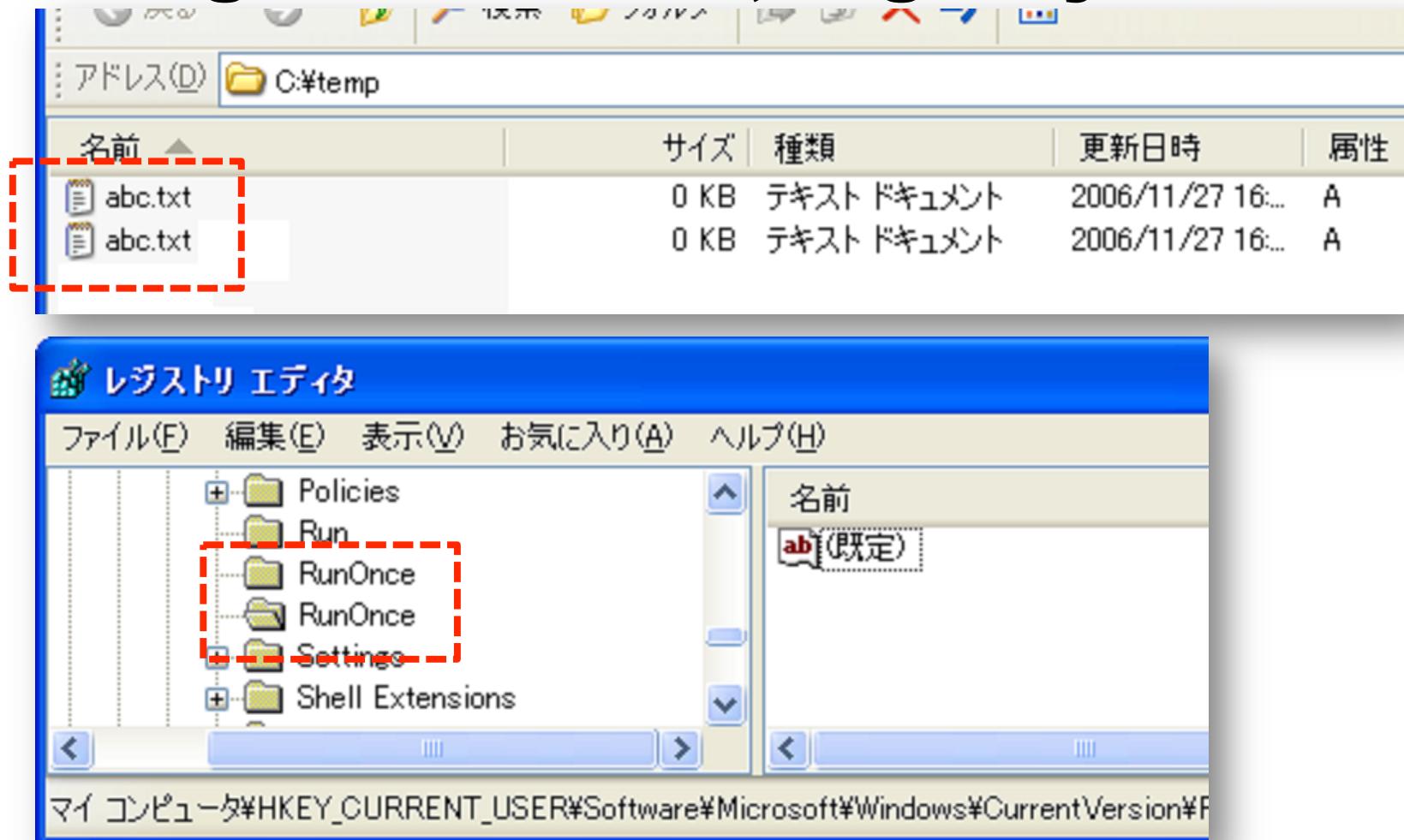
0x1B 0x24 0x40

0x1B 0x24 0x42

0x1B 0x28 0x42

# Invisible characters

## ▶ Using for filename, registry



# Invisible characters

**DEMO**

# Agenda

- ▶ Introduction
- ▶ Comparison: match/unmatch
  - ▶ Redundant encoding
  - ▶ Many-to-one Conversion
  - ▶ Upper case and Lower case
  - ▶ Normalization
  - ▶ Embedded invalid characters
  - ▶ Embedded leading bytes
  - ▶ Mismatch in charset information
  - ▶ Interpreting 7-bit encoding
- ▶ Deceptive indications
  - ▶ Characters with similar appearance
  - ▶ Invisible characters
  - ▶ Embedded control characters
- ▶ Conclusion
- ▶ はじめに
- ▶ 比較の一致/不一致
  - ▶ 冗長なエンコーディング
  - ▶ 多対一の変換
  - ▶ 大文字と小文字
  - ▶ 正規化
  - ▶ 不正なバイト列の埋め込み
  - ▶ 先行バイトの埋め込み
  - ▶ エンコード情報の不一致
  - ▶ 7ビット文字コードの解釈
- ▶ 表示上の欺瞞
  - ▶ 視覚的に似た文字
  - ▶ 見えない文字
  - ▶ 制御文字の埋め込み
- ▶ まとめ

# Embedded control characters

- ▶ **Unicode Bidirection (Bidi)**
  - ▶ **Part of string is displayed from RIGHT to LEFT**
  - ▶ **U+202E (Right-to-Left Override;RLO)**

this-(U+202E)txt.exe

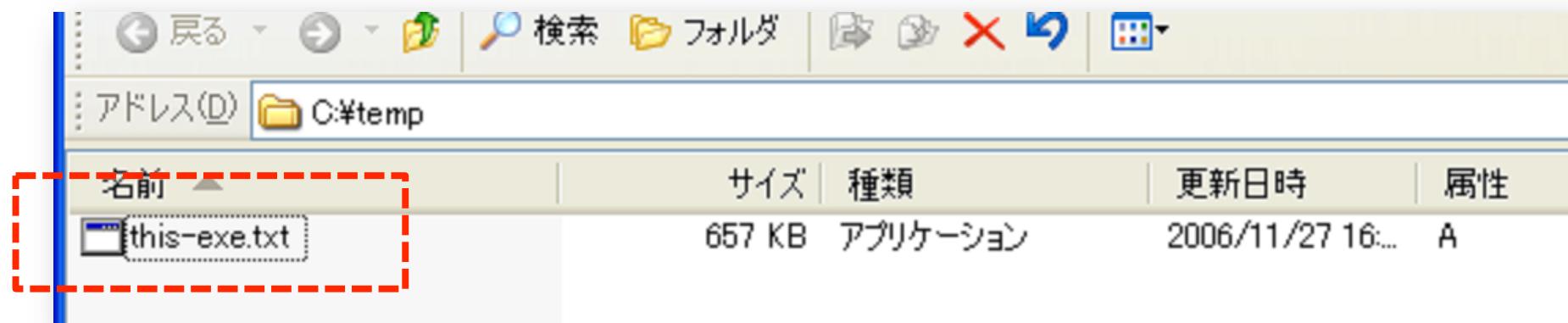
Actual byte sequence

this-exe.txt

Displayed text

- ▶ **Unicodeの双方向機能(Bidi)**
  - ▶ 文字列の一部が右から左に表示される

# Embedded control characters



this-(U+202E)txt.exe

Actual byte sequence

this-exe.txt

Displayed text

# Embedded control characters

**DEMO**

# Deceptive indications

- ▶ **Countermeasure:**
  - ▶ **Prepare multiple confirmation methods**
  - ▶ **SSL / EVSSL**



- ▶ **Display as Punycode**



# Agenda

- ▶ Introduction
- ▶ Comparison: match/unmatch
  - ▶ Redundant encoding
  - ▶ Many-to-one Conversion
  - ▶ Upper case and Lower case
  - ▶ Normalization
  - ▶ Embedded invalid characters
  - ▶ Embedded leading bytes
  - ▶ Mismatch in charset information
  - ▶ Interpreting 7-bit encoding
- ▶ Deceptive indications
  - ▶ Characters with similar appearance
  - ▶ Invisible characters
  - ▶ Embedded control characters
- ▶ Conclusion
- ▶ はじめに
- ▶ 比較の一致/不一致
  - ▶ 冗長なエンコーディング
  - ▶ 多対一の変換
  - ▶ 大文字と小文字
  - ▶ 正規化
  - ▶ 不正なバイト列の埋め込み
  - ▶ 先行バイトの埋め込み
  - ▶ エンコード情報の不一致
  - ▶ 7ビット文字コードの解釈
- ▶ 表示上の欺瞞
  - ▶ 視覚的に似た文字
  - ▶ 見えない文字
  - ▶ 制御文字の埋め込み
- ▶ まとめ

# Conclusion

まとめ

# Conclusion

- ▶ **Never convert to another encoding or normalize after validating strings.**
- ▶ **Don't be deceived only by an appearance.**
- ▶ **Security issues concerning character encodings are uncultivated fields.**
- ▶ 検査後は変換・正規化しない
- ▶ 見た目だけに騙されない
- ▶ 文字コード×セキュリティって未開拓

# Questions?

## **Yosuke HASEGAWA**

- ▶ **hasegawa@netagent.co.jp**
- ▶ **hasegawa@utf-8.jp**
  
- ▶ **<http://utf-8.jp/>**

